

English / Sensory Stories and Nurse Rhymes

- Incy Wincy Spider
- Pat a Cake
- Old Macdonald
- One, Two Buckle My Shoe

Cognition and Learning Making Connections

- Mark making on paper with a pen/pencil/crayon to imitate others when working
- Pats a picture in a book to indicate recognition when a member of staff asks them to find a specific item
- Identifies letters and symbols, demonstrating an understanding that they convey a meaning
- Responds to photographic/pictorial requests with an appropriate action when shown by a member of staff.
- Attempts to reassemble a toy/object

Self, Social, Emotional and Mental Health

Social Affection:

- Communicates with a member of staff through symbolic sounds/noises, e.g. laughter
- Imitates the sounds of others during interactive play
- Indicates the need for help with words, gestures, or Symbols

Emotional Affection:

- Communicates with a member of staff by using an individual action or gesture when they want something
- Makes requests for desired objects with gestures or vocalisations
- Indicates what has caused them to be upset

Maths

- Number songs
- Counting objects
- Matching
- Sorting
- Comparing



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Specialist Provision

Sensory

- Moves to music rhythmically when songs are sung in class
- Touches a range of textures without protest when provided with different objects
- Identifies some familiar environmental sounds when listening to recordings
- Manipulates an object in their hand to find out its properties

Communication and Interaction

Attention skills:

- Anticipates a routine, demonstrating an expectation of familiar actions when given a visual cue e.g. their visual timetable
- Responds to one-step commands appropriately when asked clearly by a member of staff, e.g. "Get your shoes"
- Completes a simple task when requested, e.g. puts their cup in the sink when asked
- Passes an object when asked

Communication Preference & Choice:

- Requests a favourite activity through their chosen form of communication when self-selecting tasks
- Indicates the need for help with words, gestures, or symbols
- Requests 'more' of an action or object in their chosen form of communication

Interaction:

- Imitates the sounds of others during interactive play
- Communicates 'Yes' and 'No' using words, signs, or symbols appropriately
- Responds to the words 'You', 'Yours', 'Me', and 'Mine' ap-

Functional Movement

Fine Motor:

- Posts objects through holes when playing
- Stretches, tears and squashes dough into rough shapes
- Demonstrates good pencil control

Gross Motor:

- Explores different movements
- Throws a ball underhand
- Jumps forwards 10 centimetres or more
- Jumps forwards with feet together
- Jumps over a 5 cm high hurdle or obstacle